Year R

Generate Ideas:

- Creatively explore a range of tools, materials and techniques
- Introduce sketchbooks and discuss how they can be used to record ideas
- Look at Artists & Designers such as Andy Goldsworthy, Wassily Kandinsky and examples of different media artwork; use local area as stimulus for artwork

Pupils to experience and safely explore a range of creative medium, skills and techniques through continuous provision across the year.

	Autumn	Spring	Summer
Key learning	**Drawing** Choose and safely use different drawing materials to explore making marks, lines and curves Create a self-portrait using lines and curves expressively **Painting and Collage** Safely use a variety of tools to spread paint. Hold and use a paintbrush. Explore how to mix different paints to create new colours **Sculpture** Pull apart and reconstruct basic shapes Handle different materials and use to create pictures, models, etc	**Printmaking** Experimental printing with hands, feet, materials etc Press printing **Drawing/ Natural transient art** Make observational drawings of familiar objects Use natural objects to create art **Digital** Use a paint programme to create images using selection of tools	**Sculpture** Explore textures eg playdough and plasticine and create a model **Painting and Collage** Handle and manipulate materials such as threads, cottons, wool, raffia, grass Use paint to make different shades of the same colour. **Digital** Uses devices to photograph nature which can be used as a stimulus for drawing / painting
Key Vocabulary	**Colour mixing** **Collage** **Self-portrait** **Names of primary/ secondary colours**	**Pattern** **Line** **Print**	**Shade** **Playdough** **Plasticene** **Model** **Sculpture**

Year 1			
Generate Ideas: - Develop use of sketchbook to explore techniques - Understand how you could use your sketchbook to begin to collect ideas Look at **Artists & Designers** such as Vincent Van Gogh, Jackson Pollock, Carl Warner and African traditional art and craft as well as the local area for inspiration			
	Autumn	**Spring**	**Summer**
Key learning	**Collage** Mix and match colours to artefacts and objects Create textured paintings by adding materials eg sand, twigs, etc. **Digital** Make digital art. Change size of brushes in response to own ideas. Take a photo in the environment using an iPad **Printmaking** Print with a range of hard and soft materials eg cork, sponge Create simple printing blocks to explore and make repeating patterns	**Drawing** Use a range of different media to draw lines and shapes on different surfaces (pencil, charcoal, chalk, etc) Draw shapes from observation and use shading techniques Make drawings and rubbings to explore textures and pattern and add to them with dots and lines **Textiles** Cut and shape fabric using scissors Use appropriate materials to make an object	**Sculpture** Explore using clay , roll out and shape clay, imprint textures onto a clay tile **Painting** Use a variety of tools and techniques including different brushes sizes, sponges, foams, etc. Experiment colour mixing with primary and secondary colours and using different tools and techniques
Key Vocabulary	**Shape** **Observation** **Texture** **Repeat**	**Tone** **Texture** **Shading**	**Primary colour** **Secondary colour** **Clay** **Roll** **Tile**

Year 2			
Generate Ideas: - To use a sketchbook to explore techniques and record ideas (collecting, sticking, writing notes and drawing to: discover, show what they have seen, experiment) - Look at **Artists & Designers** such as Roy Lichtenstein, Andy Warhol, Christopher Marley and explore local artists and Tudor architecture in Cambridge and other local villages			
	Autumn	**Spring**	**Summer**
Key learning	**Drawing** Explore line and colour using different grades of pencil, pastel, charcoal, wax crayons and chalk. Use drawing to explore line, form, shape and space **Collage** Sort and group materials for different purposes and arrange and glue materials to different backgrounds **Digital** Use digital media to create records of models made	**Drawing** Draw from a different range of starting points (stimuli) including close looking, drawing from memory or imagination **Textiles and Sculpture** Cut textiles with increasing accuracy using scissors Sew a simple running stitch to decorate Pinch and roll coils and slabs using modelling media such as clay	**Painting** Mix different colours and use different brushes and types of paint to create primary and secondary colours Fold, crumple, tear, cut and overlap papers and arrange shaped and colours to create an image **Printmaking** Design and create individual printing blocks around a theme, exploring pattern
Key Vocabulary	**Bold** **Fine detail** **Names of different types of drawing media and paint (charcoal, chalk, pastel, watercolour, etc)**	**Mould** **Smooth** **Coil/ slab**	**Printing block** **Overlap** **Fold**

Year 3

Generate Ideas:

- Continue to develop their use of their own sketchbook to record their responses to the world and to plan and develop their own ideas
- Develop a sense of ownership of how the sketchbook is used so it starts to become an individual record showing exploration of drawing, colour, design and has notes and ideas
- Look at **Artists & Designers** such as Neolithic art, Viking artefacts, iconic city skylines including King's College Cambridge, the River Cam and The Backs

	Autumn	Spring	Summer
Key learning	**Drawing** Use line and colour, thinking about the direction of shading Use different media to create shadows, light and dark as well as hatching & crosshatching More accurate drawings of people or animals, particularly faces in detail **Painting** Extend exploring colour mixing and using different brushes for different purposes Explore painting on different surfaces Use white and black to create tints/tones and other hues of the primary and secondary colours	**Textiles and Sculpture** Change the surface of a malleable material to build an object considering size and perspective Know how to make secure joins when using a malleable material Shape, form, model and construct from observation and/or imagination Work with artists to create a piece of sculpture	**Drawing** Draw on different scales and perspectives Develop understanding of perspective drawing including vanishing points and 2 perspective drawing techniques Observational drawing of 2D & 3D shapes Use sketching to make quick records of something observed **Collage** Experiment with a range of materials and techniques to create mood, feeling, movement and add areas of interest **Digital** Use simple filters to manipulate and create images Combine digital images with manually produced images
Key Vocabulary	**Cross-hatch** **Tints and tones** **Proportion**	**2D & 3D** **Malleable**	**Abstract** **Realistic** **Back/foreground** **Perspective**

Year 4

Generate Ideas:

- Practice and develop sketchbook use incorporating activities such as: drawing to: discover, show what you have seen, experiment, explore colour and paint, testing ideas etc.
- Look at **Artists & Designers** such as Claude Monet, Heather Galler, Roman mosaics, Greek sculpture, Easter Island carvings

	Autumn	Spring	Summer
Key learning	**Painting** Use different paint techniques and tools such as dots, splashes, scratching Collect, sort, name and colour match a range of natural and man-made materials to create an image **Printmaking** Explore images and layering prints using a press print tile	**Drawing** Further develop concepts of scale and proportion and work in a variety of scales Accurate drawings of whole people to include proportion, placement and shape of body Drawing from different directions Explore the effect of light (shadows) on a surface and represent in different media eg charcoal **Collage** Use overlapping, tessellation, mosaic and montage techniques	**Sculpture** Experiment with soft sculpture Recreate 2D images in a 3D piece using different construction techniques and materials **Textiles** Decorate and embellish fabric using simple stitching **Digital** Create images, video and sound recordings and explain why they were created
Key Vocabulary	**Proportion** **Mon-print**	**Tessellate** **Mosaic** **Montage**	**Decorate** **Embellish** **Technique**

Year 5			
Generate Ideas: - Use sketchbooks as a place to raise questions, explore skills and develop a piece of work - Enjoy looking at artwork by artists, craftspeople, architects and designers. Discuss their intentions and reflect. - Look at artists and designers such as Giuseppe Arcimboldi, Henry Moore, Georgia O'Keefe, Clarice Cliff, Anglo Saxons			
	Autumn	**Spring**	**Summer**
Key learning	**Sculpture** Draw a sketch then create an object to scale using a maquette Use maquette as a model for a sculptural piece Create a wire sculpture using papier mâché **Printmaking** Combine both pictorial and pattern prints made from a variety of materials to recreate a scene	**Painting and Collage** Still life composition painting using watercolours, pastels, etc. Investigate shade adding black and white tones, grey and tints Mix flesh colours Use colours to represent moods Embellish using a variety of techniques including drawing, painting, applique, decoupage, etc. Use contrasting colours in stitching and/or weaving **Sculpture** Create a piece of 3D artwork in response to a stimulus from a different culture; choose media	**Drawing** Use a range of materials to produce line and colour for observational botanical drawings with small detail Uses contrast and mid-tones to create realism in drawings Use lines to represent movement in drawings **Digital** Use close-up photography as a stimulus for artwork
Key Vocabulary	**Marquette** **Figure** **Pictorial** **Recreate** **Architecture**	**Botanical** **Motif** **Applique** **Decoupage**	**Still life** **Composition** **Symbolism**

Year 6			
Generate Ideas: - Use sketchbooks as a place to raise questions which can be explored and answered outside the sketchbook - Look at a variety of types of source material and understand the difference - Develop questions to ask when looking at artworks or stimulus - Look at **Artists & Designers** such as Henri Matisse, Damien Hirst, Tracey Emin, Chris Ofili, Frank Lloyd Writing, Mayan architecture			
	Autumn	**Spring**	**Summer**
Key Learning	**Painting** Investigate symbols, forms, shapes and space and tones, shade, hues and mood Explore the use of colour to express moods and feelings **Drawing** Select appropriate media and techniques to achieve a specific outcome using marks, lines and curves Uses a variety of techniques to interpret texture and show the effect of light on objects and people Work collaboratively on a variety of scales	**Sculpture** Use a malleable material to create an object in the style of a past era Work with artists **Drawing** Draw with increasing accuracy – people and perspective **Digital** Enhance digital media by editing	**Collage** Use known artists as a stimulus, explore and develop own artwork **Textiles** Dye fabrics using tie-dye, batik etc Develop experience in embellishing, using more advanced stitching and applique techniques
Key Vocabualry	**Negative / positive space** **Installation** **Scale**	**Modroc** **Figurine**	**Resist** **Batik**